

## Breaking Weighted Model Counters

### 1. Weighted Model Counting

CNF:  $(x \vee \neg y) \wedge (\neg x \vee y)$

WCNF:

- $w(x)=0.6, w(\neg x) = 0.4$
- $w(y)=0.3, w(\neg y) = 0.7$

x	y	F	Probability
0	0	1	$0.4 \cdot 0.7 = 0.28$
0	1	0	0
1	0	0	0
1	1	1	$0.6 \cdot 0.3 = 0.18$
		Total	$0.28 + 0.18 = 0.46$

Fig. 1: Example Calculation Weighted Model Count

### 2. Probabilistic Inference

Example Inference:

The alarm is on and the bus is not late.  
What is the probability you are on time?

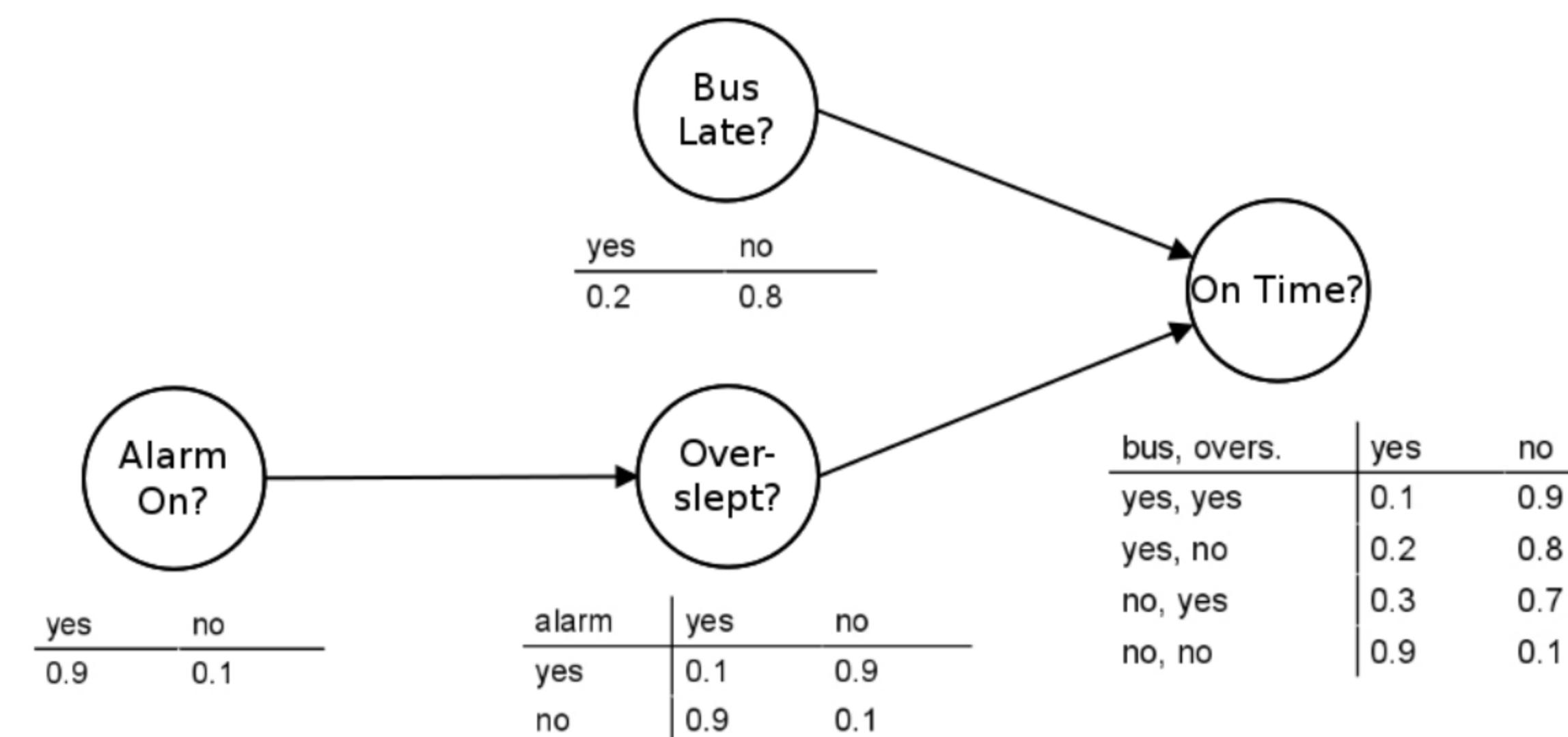


Fig. 2: Example Bayesian Network



Risk Assessment



Medical Diagnosis

### 3. Breaking Solvers With Fuzzing

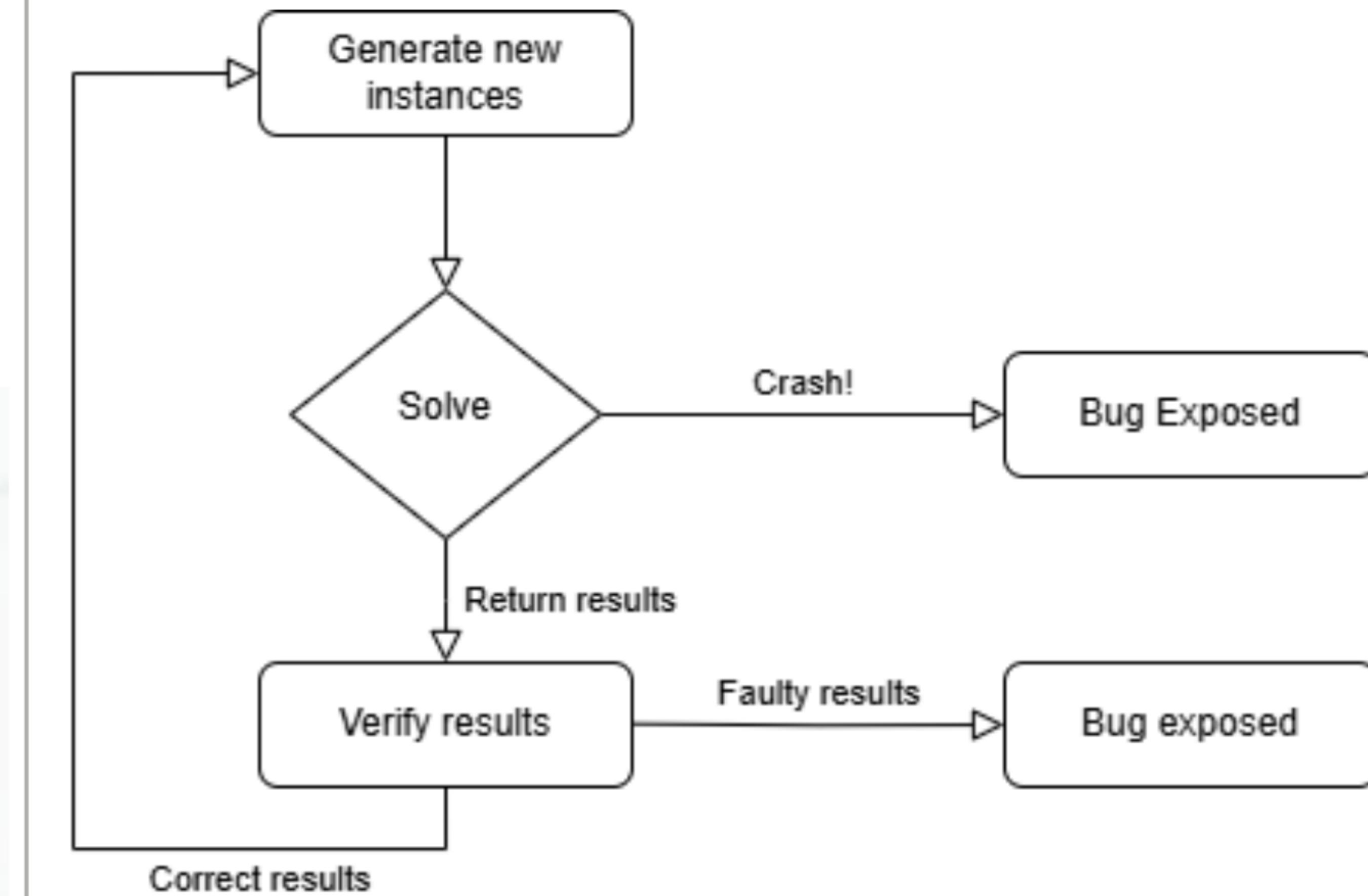


Fig. 3: Fuzzing Procedure using SharpVelvet [1]

### 3. Generating Breaking Instances

3 topologies:

- DQMR[2][3]
- GRID[3]
- TREE

Extreme Weights:

- floating points
- scientific notation
- fractions

Data format IEEE 754

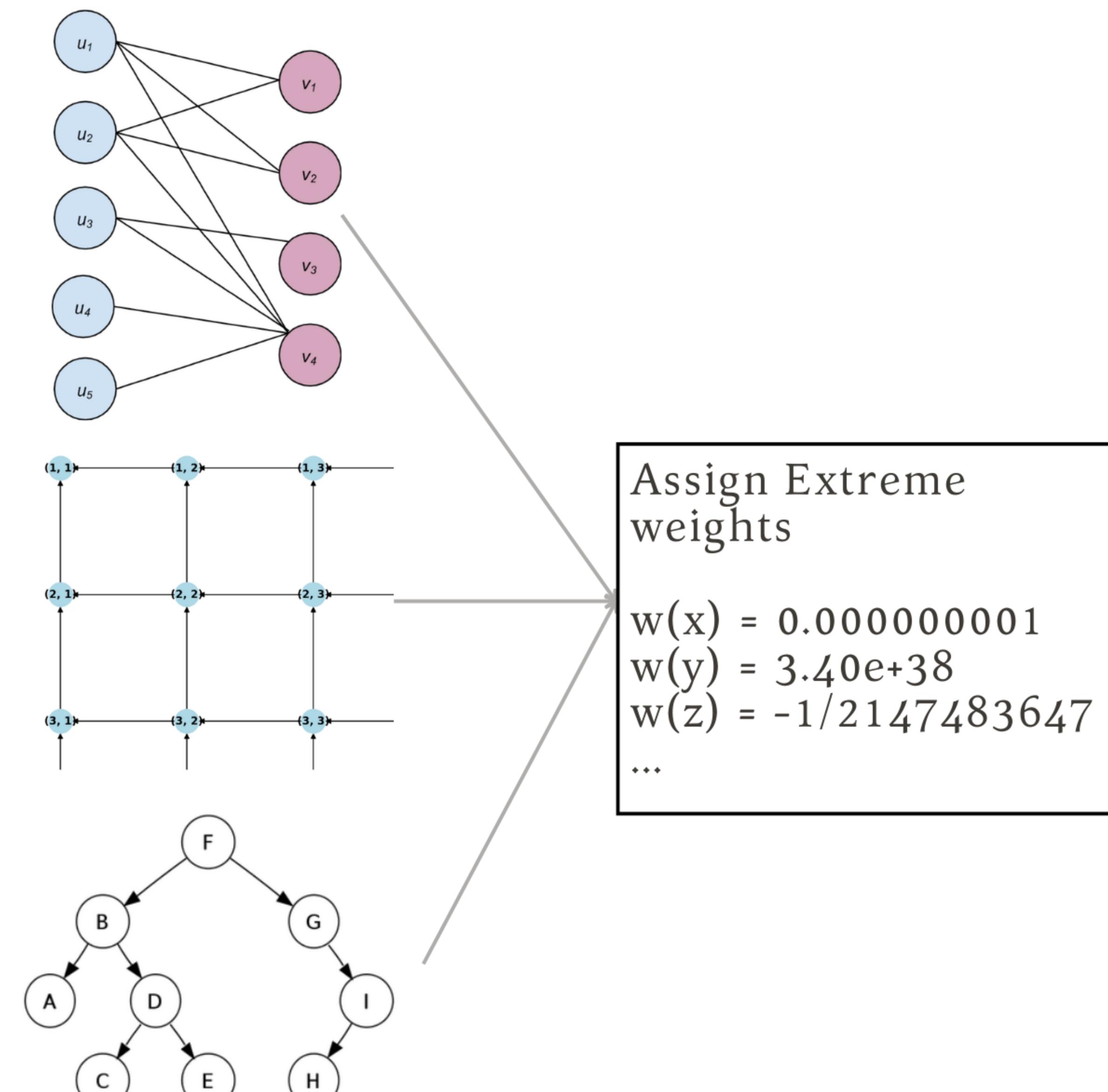


Fig. 4: EXTREMEgen generation procedure

### 4. Results

Algorithm	Timeout	Wsat	Wsum
gpmc	101	174	174
ganak-conf-1	0	0	174
ganak-conf-2	0	0	174
SharpSAT-TD-weighted	0	0	174
SharpSATTD-CH-weighted	0	0	174

Table 1: Amount of bug exposing instances found.

EXTREMEgen compared to baseline generators[4]

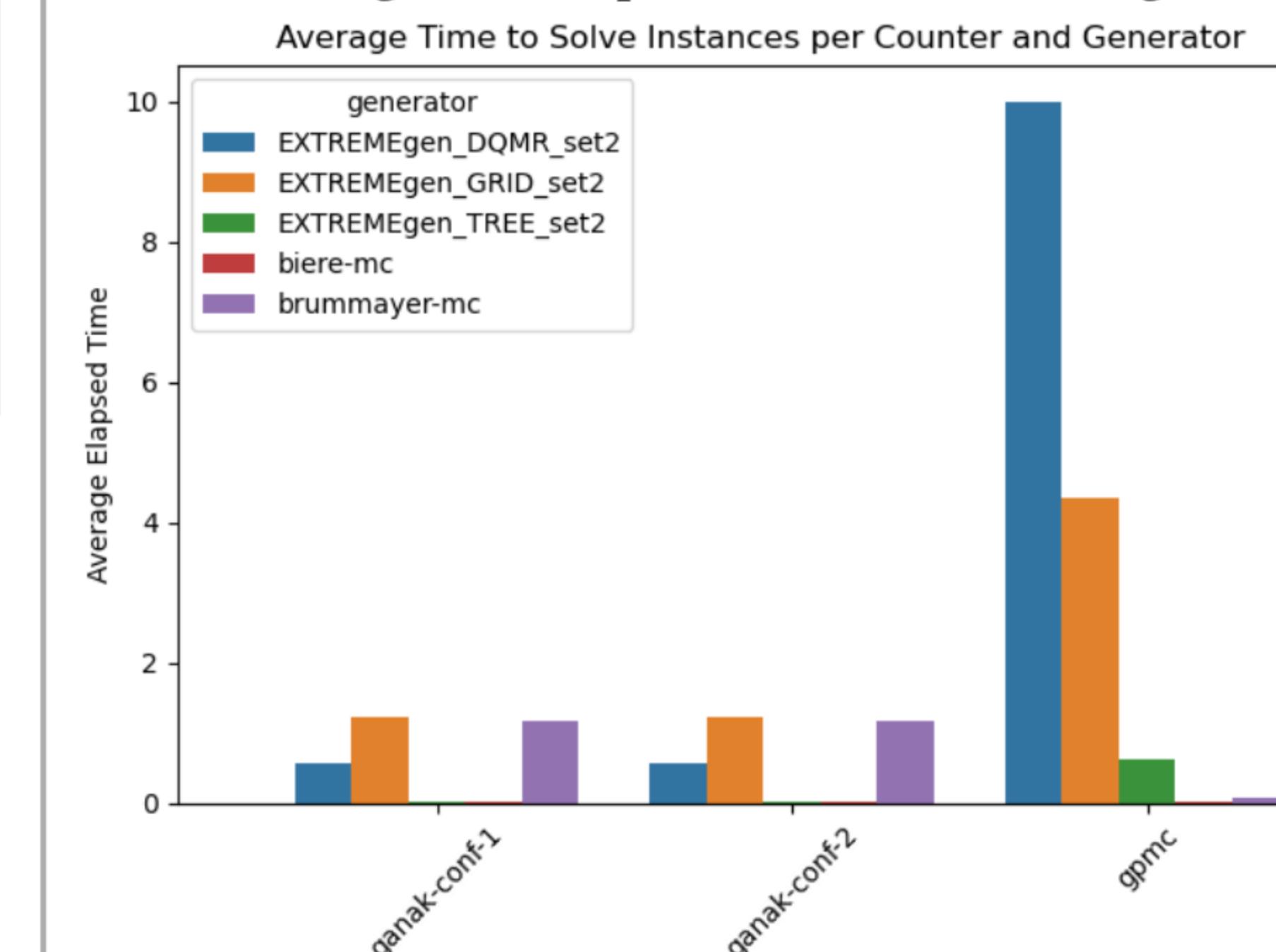


Fig. 5: Average time taken to solve instances.

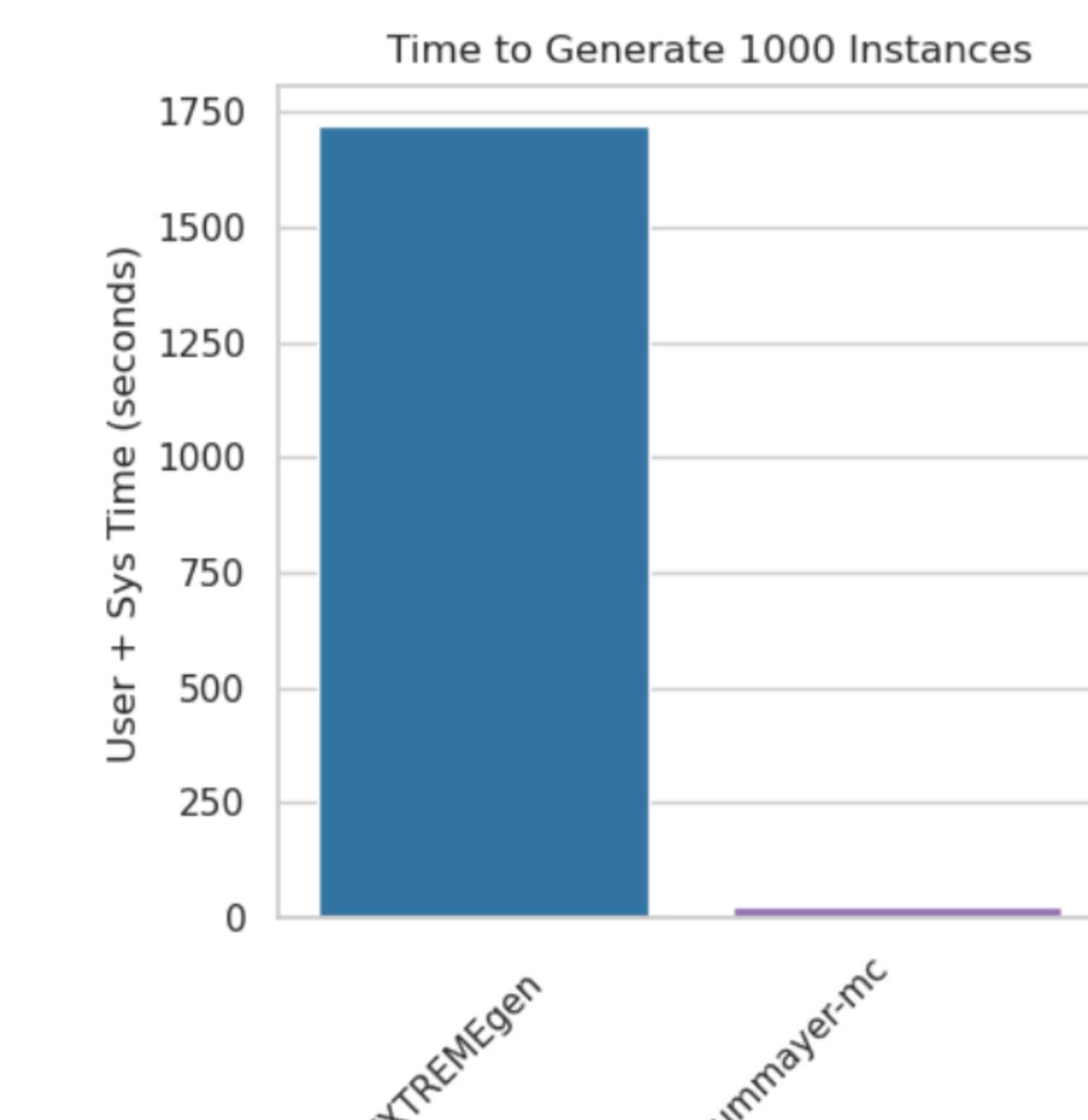


Fig. 6: Time taken to generate instances

### 5. Conclusion

RQ1. Did we expose bugs?



RQ2. Are instances solved fast?



RQ3. Is generation fast enough?



### 6. Sources

[1] Soos, Latour. (2024)

[2] Shwe et al., (1991)

[3] Sang et al., (2005)

[4] Brummayer et al., (2010)