# **Computation** Capabilities of Server-Side Trusted Execution Environments

A Comparison of TEEs to Privacy-Preserving Technologies

### 1. Introduction

- Despite running vulnerable software that can leak sensitive data-inuse, cloud servers are complex and widely adopted.
- TEEs provide hardware-based isolation for secure computation, with embedded cryptographic primitives. Many implementations exist, with varying trade-offs.
- Some protocols exist (FHE, MPC, ORAM, StE), but are known to be inflexible or inefficient. No prior work has systematically compared TEEs to these cryptographic techniques in a unified framework.

### 2. Methodology

- Literature review by following the **Backward Snowballing** method, starting from a System of Knowledge work [7].
- Selected relevant technologies and extracted their whitepaper work for a detailed description.
- Enriched literature by querying papers on Scopus regarding the four characteristics, leading to 69 materials.
- Compared common features of technologies with peers.



TDX

AMD SEV

SGX Кеу



### Comparison 5.

- FHE Strongest in security, not practical yet for general use cases.
- **MPC** Best in distributed environments and flexible, with offline setup overhead.
- **ORAM** Great at hiding access patterns, limited to querying, and can be slow.
- **STE** Efficient, good in I/O access, but only for querying data.
- **TEE** Easy to integrate, efficient, but exposed to powerful attacks.

### 6. Conclusions

- There is no "silver bullet" properties must be balanced based on use cases.
- CVMs have a better performance and ease of use at the cost of a larger TCB than enclave-based counterparts.
- TEEs outperform the other techniques, but are less secure, shifting the trust to the vendor.
- MPC and FHE "will inevitably become attractive" [6, p. 138] with stronger hardware.

### Research Questions

What are the computational limitations and capabilities of server-side Trusted Execution Environments concerning functionality, efficiency, security, and usability?

How do Trusted Execution Environments compare to Fully Homomorphic Encryption (FHE), Oblivious RAM (ORAM), Structured Encryption (STE), and Secure Multi-Party Computation (MPC)?

### 4. Characteristics

Functionality - How restrictive is the technology, and can it perform these features? **Efficiency** - What is the performance overhead compared to the non-isolated option? **Security** - How large is the trusted computing base, and how many vulnerabilities were there in the past? **Usability** - How practical is the system from the developer's perspective?

| Any (Co            |                  |                                |   |   | Leakage                      | Found in                                       | Use Cases                   |
|--------------------|------------------|--------------------------------|---|---|------------------------------|--|-----------------------------|
|                    | (Code)           | Client-Server<br>Attestation   | Near-native,<br>except I/O                  | Malicious,<br>full software             |                              | Cloud servers<br>optional                      | Data analysis<br>Trusted AI |
| Any (Cir           | Circuit)         | Client-Server                  | Expensive<br>KeyGen                         | IND-CCA2<br>threat                      | None                         | Open-source<br>libraries                       | Medical data<br>ML training |
| Any (Cir           | Circuit)         | Client-Server<br>Distributed   | Slow, const**<br>scaling                    | Semi-honest<br>Malicious                | Ideally none                 | Distributed<br>protocols                       | Auctions<br>DNA analysis    |
| Any qu             | query            | Client-Server                  | Slow, log<br>scaling                        | Semi-honest<br>Malicious                | Side-channels                | Secure<br>processors                           | Signal<br>ObliDB            |
| Some que           | queries          | Client-Server                  | Fast, log<br>access                         | Semi-honest                             | Volume size<br>RAM patterns  | Encrypted<br>databases                         | MongoDB                     |
| Any qu<br>Some que | query<br>queries | Client-Server<br>Client-Server | Slow, log<br>scaling<br>Fast, log<br>access | Semi-honest<br>Malicious<br>Semi-honest | Side-channels<br>Volume size | Secure<br>processors<br>Encrypted<br>databases |                             |

sues or the GitHub repository can be

## 7. Future Work

- Discuss more properties, such as live migration or physical attacks.
- Benchmarking framework among the five techniques to measure equal uses.
- Joining techniques with TEEs and test efficiency, security, functionality.

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