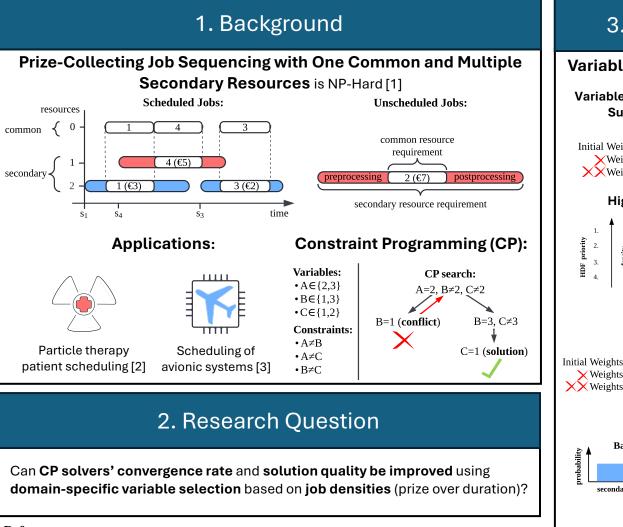
Augmenting Constraint Programming Variable Selection with Domain-Specific Heuristics for a Prize-Collecting Scheduling Problem

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References:

[1] M. Horn, G. R. Raidl, and E. Rönnberg, "A* search for prize-collecting job sequencing with one common and multiple secondary resources," Annals of Operations Research, vol. 302, no. 2, pp. 477–505, 2021.

[2] J. Maschler, M. Riedler, M. Stock, and G. R. Raidl, "Particle therapy patient scheduling: First heuristic approaches," in Proceedings of the 11th Int. Conference on the Practice and Theory of Automated Timetabling, Udine, Italy, 2016, pp. 223–244.

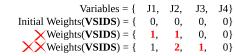
[3] M. Blikstad, E. Karlsson, T. Lööw, and E. Rönnberg, "An optimisation approach for pre-runtime scheduling of tasks and communication in an integrated modular avionic system," Optimization and Engineering, vol. 19, pp. 977–1004, 2018.

[4] Moskewicz, Matthew W., et al. "Chaff: Engineering an efficient SAT solver." Proceedings of the 38th annual Design Automation Conference. 2001

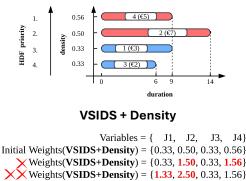
3. Methodology

Variable Selection Heuristics:

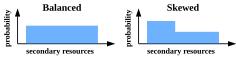
Variable State Independent Decaying Sum (VSIDS) [4] (Baseline)



Highest Density First (HDF)

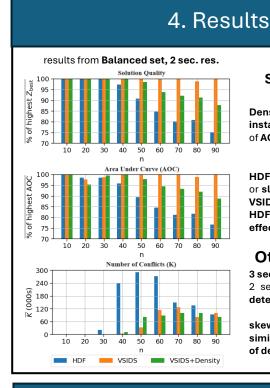


Instance sets[1]:



Measurements:

Z_{best}: Final Total Prize(solution quality)
AOC: Area Under Curve(convergence rate)
K: Conflicts(to explain the above)



Solution Quality and Convergence Rate Density methods deteriorate as

Density methods deteriorate as instances get larger both in terms of AOC & solution quality

Conflicts

HDF generates numerous conflicts or slows down for larger instances. VSIDS + Density initially mirrors HDF, later recovers but slow start effects are noticeable.

Other Instance Sets

3 secondary resources (easier than 2 sec. res.): **similar trend, lower deterioration of density methods**

skewed (harder than balanced): similar trend, higher deterioration of density methods

5. Conclusion & Future Work

Prioritizing high-density jobs is ineffective for PC-JSOCMSR as the common resource is the main bottleneck.

Future Work:

- value selection preserving common and secondary resources.
- variable selection based on upper bounds computed using PC-JSOSMS relaxations [1]