

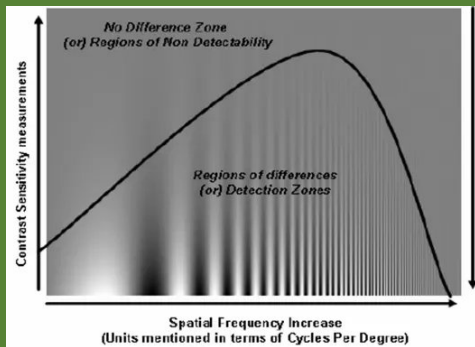
Achieving Perceptual Consistency of Contrast in Physical Images Viewed at Different Distances

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1. Background

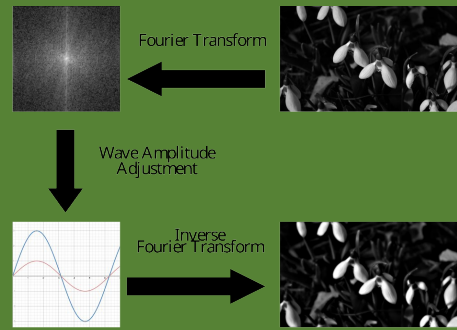


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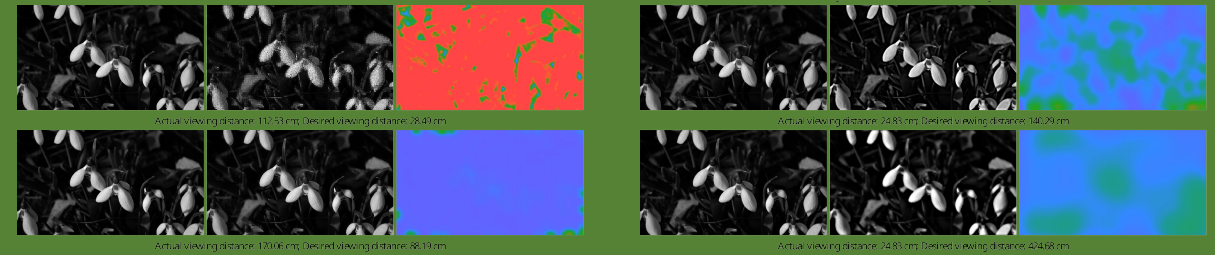
2. Method



4. Conclusion

- + Can be used with a personalized CSF
- + Real time performance
- Does not take into account contrast constancy & masking
- Limitations when decreasing distance perception
- ★ Future work: Gabor wavelets

3. Results



Actual viewing distance: 7.41 cm, Desired viewing distance: 100.00 cm



Actual viewing distance: 4000.00 cm, Desired viewing distance: 1000.00 cm



Actual viewing distance: 4000.00 cm, Desired viewing distance: 2000.00 cm

Runtime Costs

FFT	~15 ms
Adjustment	~1 ms
Inverse FFT	~11 ms