

# Improving the Anonymity of Layer-Two Blockchains Adding Random Hops

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## 1. Background

- The Lightning Network is a layer-two solution on top of the Bitcoin blockchain.
- It uses source routing, the sender of the payment determines the hops a transaction will go through.
- Hash Time Locked Contracts are used to enforce payment expiration.

## 2. Motivation

- The Lightning Network enables users to send payments to each other by routing them through a network of nodes.
- Different lightning implementations (LND, c-lightning, Eclair) use little to no randomness when deciding the payment route.
- It is possible as an adversary hop in a transaction path to de-anonymize the sender or receiver<sup>[1]</sup>.
- Onion routing style encryption is not enough to guarantee anonymity.

[1] S. P. Kumble, D. Epema, and S. Roos, "How lightning's routing diminishes its anonymity," in Proceedings of the 16th International Conference on Availability, Reliability and Security, pp. 1–10, 2021.

## 3. Research Question

- Can the anonymity in Lightning be improved by changing its routing protocol to add random hops?
- What is the cost of improving anonymity?

## 4. Method

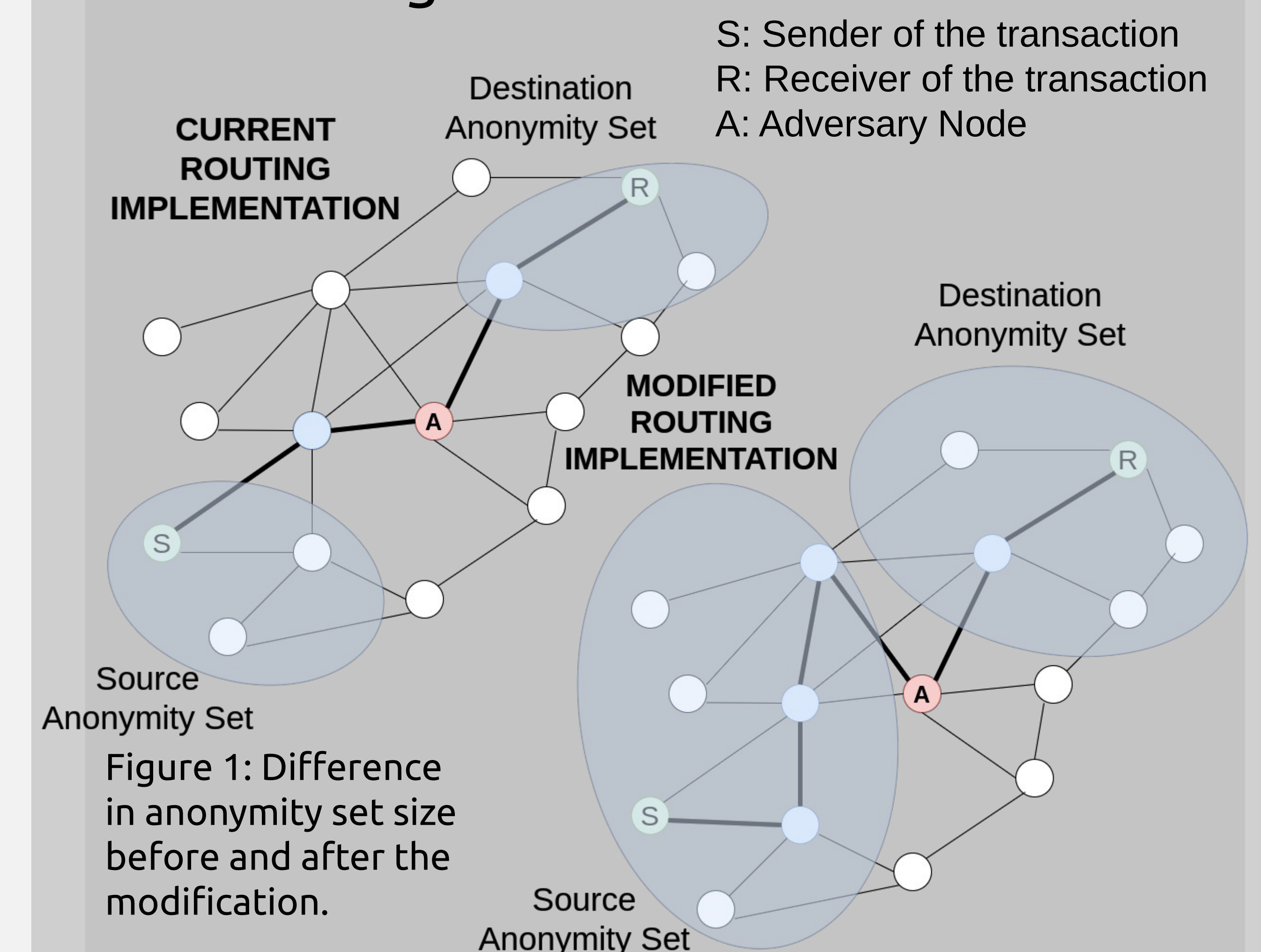
- Simulation framework written in Python<sup>[2]</sup>.
- The Lightning Network snapshot is taken from Inchannels<sup>[3]</sup>.
- Anonymity and efficiency metrics are used to evaluate the modification.
- The modification takes a computed short path and randomly adds an extra hop between nodes.
- A minimum of 2 hops added on any given path, unless there is a direct channel between the sender and receiver.
- Two attack strategies analysed considering the adversary is aware of the modification.
- First strategy checks whether suboptimal paths could have been generated by the modification.
- Second strategy tries to exhaustively search for all possible sources that can match a destination.

[2] <https://github.com/paolokazemi/Lightning-Network-Anonymity>

[3] <https://ln.fiatjaf.com/>

## 5. Results

- The success of an attack finding the sender and receiver dropped to 53%.
- 1% of the attacks singularly de-anonymized both the source and destination.
- The average hop count increases by 2.16.
- The average fee increases 4.77 times.



## 6. Conclusion and Future Work

- Introduced randomness increases anonymity.
- Simulate concurrent payments.
- Analyse increase in fee costs and ways to reduce it.