

## 1. Context

Background:

- Automated testing of RESTful APIs with EvoMaster
- White-box Testing
- Evolutionary algorithm
- Existing sampling methods:
  - Random sampling
  - Smart Sampling

**Terms:**

**RESTful API:** Webservice using HTTP requests and responses to handle resources

**Seeding:** Using previous knowledge

**Sampling:** Initialization of tests

**Goal:**

Improve the coverage achieved by test suites generated with EvoMaster by exploiting manually-written test cases.

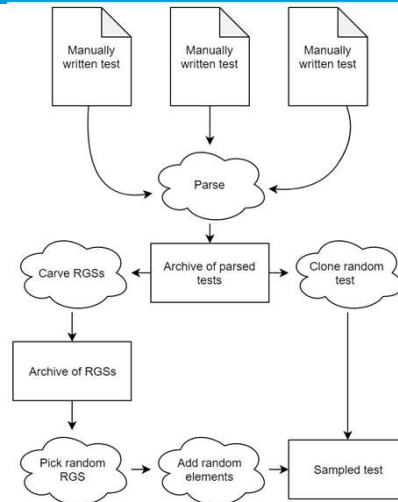
## 2. Seeded Sampling

The elements of seeded sampling:

- Parser: parses test cases to internal representation
- Sampler: Clones or carves from parsed test cases

**Terms:**

- Cloning:** Copy a parsed test
- Carving:** Extract RGS and add random elements
- RGS:** Resource Generating Sequence, a sequence of POST/PUT requests



## 3. Evaluation

**Research Question:**

To what extent can seeded sampling improve coverage compared to the current combination of sampling techniques used by EvoMaster?

Evaluation settings:

- Tested on 2 APIs
- 7 Parameter sets used
- 10 repetitions per set
- Runs of 5 minutes

**Parameter Set:**

A set of probabilities for sampling

$P_{\text{random}}$ : Random sampling

$P_{\text{smart}}$ : Smart sampling

$P_{\text{seeded}}$ : Seeded sampling

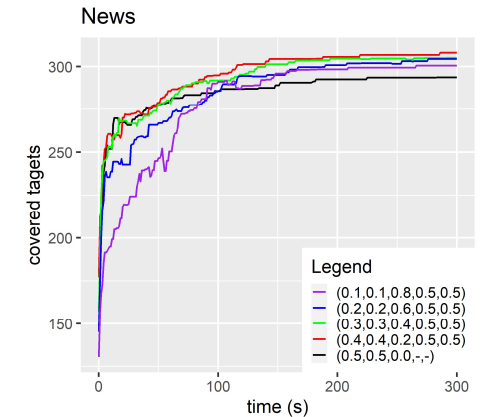
$P_{\text{clone}}$ : Cloning

$P_{\text{carve}}$ : Carving

$P_{\text{clone}}$  and  $P_{\text{carve}}$  are the probabilities given seeded sampling is chosen

**Result:**

Better performance when  $P_{\text{seeded}}$  is low ( $< 0.4$ ). However improvements are small. Coverage is improved by no more than 2 percent points



## 4. Limitations

Internal:

- Simple parser
- Few repetitions

External:

- Few Apis tested