How to Teach Machine Learning in an Engaging Way An Analysis of Machine Learning Teaching Methods Aimed at Student Engagement



Introduction

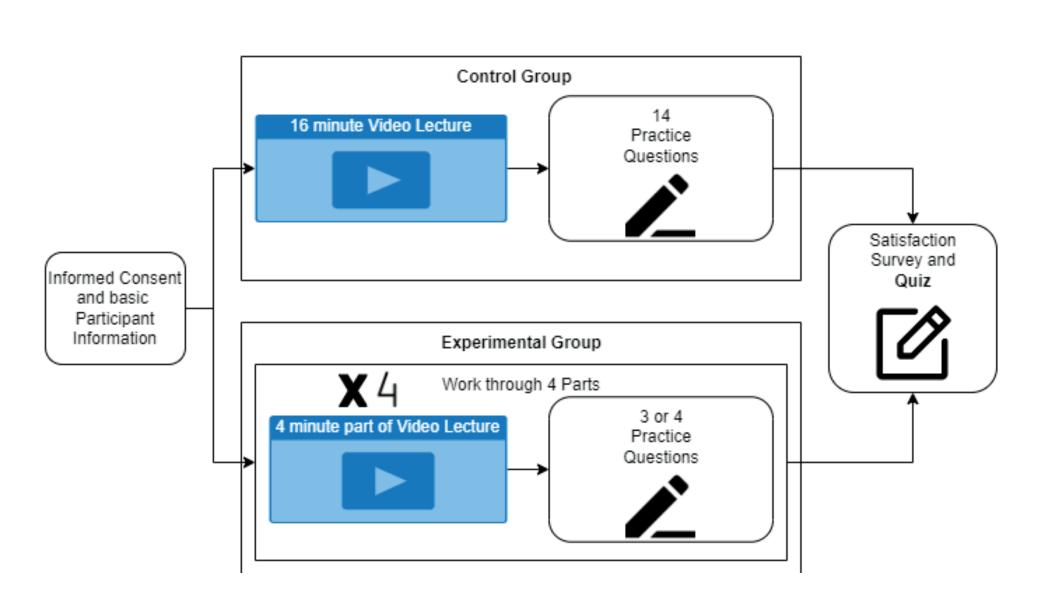
- Machine Learning (ML) topics can be complex and difficult to follow
- There is some previous research on the effectiveness of engagement-focused teaching methods for ML [1], but it is not very in-depth, and there are ample calls for more [4] [12]
- The impact of engagement-focused methods on learning outcomes remains vaguely defined
- This study aims to bridge this knowlegde gap with a controlled experiment

Research Question

"To what extent do Machine Learning teaching methods focused on student engagement improve learning outcomes as measured by test performance and student satisfaction?"

Methodology

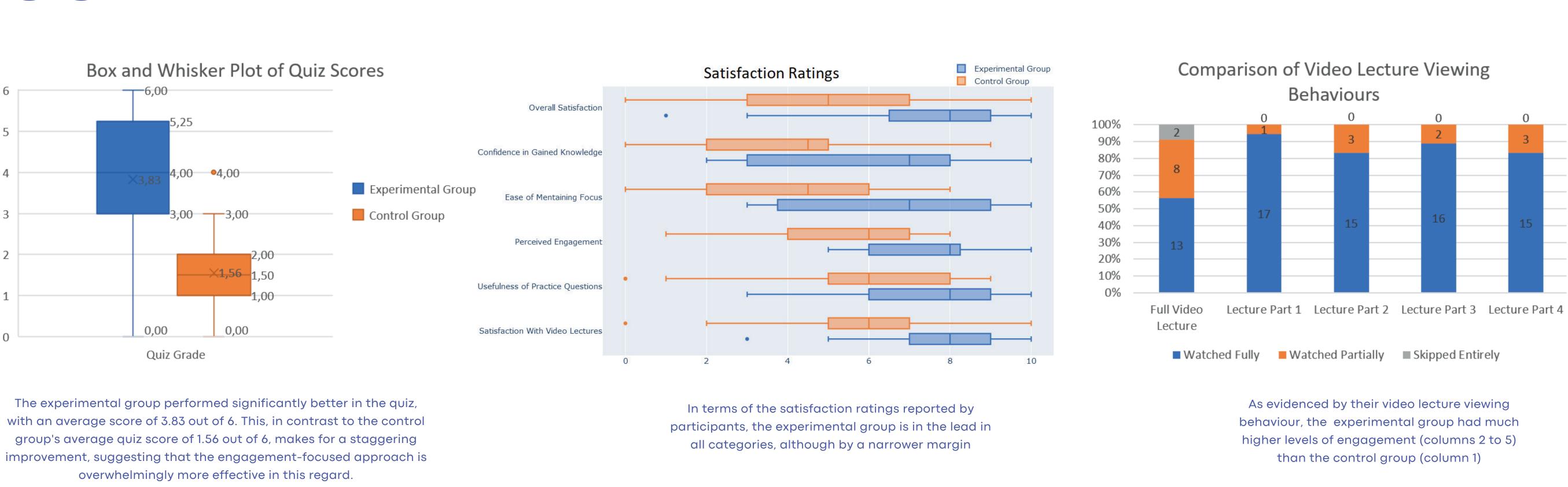
- Control group: conventional 16minute video lecture covering the basics of the concept of artificial neural networks, followed by 14 practice questions
- Experimental group: same but broken down into four parts, each consisting of a roughly four minute video followed by three or four practice questions.
- Both groups complete the same satisfaction survey and quiz





Experiment Results









- identification.
- psychological distress.
- Integrity 2018

Related Literature

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• Participants' privacy was protected by keeping the experiment entirely anonymous and excluding individuals whose data could potentially lead to their

• The well-being of participants was prioritised by making it clear that every part of the experiment is entirely optional and carries no consequence to participants, thus minimising the risk of

• Aligns with the TU Delft Vision on Integrity 2018-2024 and the Netherlands Code of Conduct for Research

• Pending approval of this study from the TU Delft Human Research Ethics Committee



Conclusion

Overall, the results of this study provide significant evidence that even a simple engagement-boosting technique, such as breaking down a lesson into smaller, more manageable parts, can have a profound impact on learning outcomes, as measured by test performance and student satisfaction.

Limitations

- Relatively small number of participants
- 30-minute experiment is both too short and too long Only one engagement-boosting technique was used Motivation of participants

Future Work

- participants and over a longer period of time
- Expand the scope of the experiment with more
- Provide incentives for participants to increase their motivation



P. Steinbach, H. Seibold, and O. Guhr, "Teaching a- chine learning in 2020," in Proceedings of the st Teaching Machine Learning and Artificial telligence Workshop (B. Bischl, O. Guhr, H. Seibold, and P. einbach, eds.), vol. 141 of Proceedings of Machine arning Research, pp. 1–6, PMLR, 14 Sep 2021. W. Chow, "A pedagogy that uses a kaggle mpetition for teaching machine learning: an experience aring," in 2019 IEEE International Conference on

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C. Gresse von Wangenheim, J. Hauck, F. San-tana Icheco, and M. Bueno, "Visual tools for teaching machine learning in k-12: A ten-year systematic mapping," Education and Information Technologies, vol. 26, pp. 1–46, 09 2021.

- Conduct a simmilar experiment with (many) more
- engagement-boosting techniques