

# Finding Train Type Patterns in the Train Unit Shunting Problem

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## Introduction

- The Train Unit Shunting Problem (TUSP) outlines the challenge of **parking, maneuvering** and **recombining** train units in a shunting yard.
- TUSP **planning** is done **manually**. **Algorithms** exist, but are **slow** or the solutions are **incomplete** [1], [2].
- Researchers suggest that **incorporating patterns** present in good TUSP solutions can help improve **algorithm performance** [2], [3].
- **Train type** is a prominent characteristic and **patterns** in this could be very useful.
- Research question: What **patterns of train type** can be found in **realised solutions** of the Train Unit Shunting Problem?
- Parking **track** and parking **time** are important subtasks in the TUSP.
- Train **subtype**: main type + number of carriages.

## Method

### Finding patterns

- **Track**: use statistical testing to find biases between types and parking tracks.
- **Time**: use kernel density estimation to find differences in total time a unit is parked.

### Compare with subtype

- **Repeat** experiments for **train subtypes** to determine **differences** in patterns. between type (e.g. VIRM) and subtypes (e.g. VIRM-IV).

## Results

### Parking Track

- **Strong biases** between many tracks and types.
- In most shunting yards the **majority** of the parking **tracks is biased**.
- **Parking tracks** can have **biases** for **multiple train types**.
- **Train types** can have **biases** for **multiple parking tracks**.
- Amersfoort shunting yard has a **geographical split** in tracks biases for **Intercity** train types and **Sprinter** train types.
- Table 1 shows some of the biases for Amersfoort.

| Type | 361AV | 381R | 383L |
|------|-------|------|------|
| DDZ  | 2.47  | 0.38 | 0.47 |
| ICMm | 1.19  | 0.26 | 0.24 |
| SLT  | 0.61  | 0.66 | 2.46 |
| SNG  | 0.73  | 1.82 | 1.23 |
| VIRM | 2.24  | 0.40 | 0.11 |

Table 1: Biases between train types and parking tracks for Amersfoort shunting yard. The further the score from 1, the greater the bias.

### Parking Time

- **Parking time** is very **similar** between train types.
- Most train units stay for **around five hours** in a shunting yard. This is the **same for all train types**.
- There are some **notable differences** in probability for **longer parking times**.
- Figure 1 shows **ICMm** being **twice as likely** to be parked for **12 to 17 hours**.

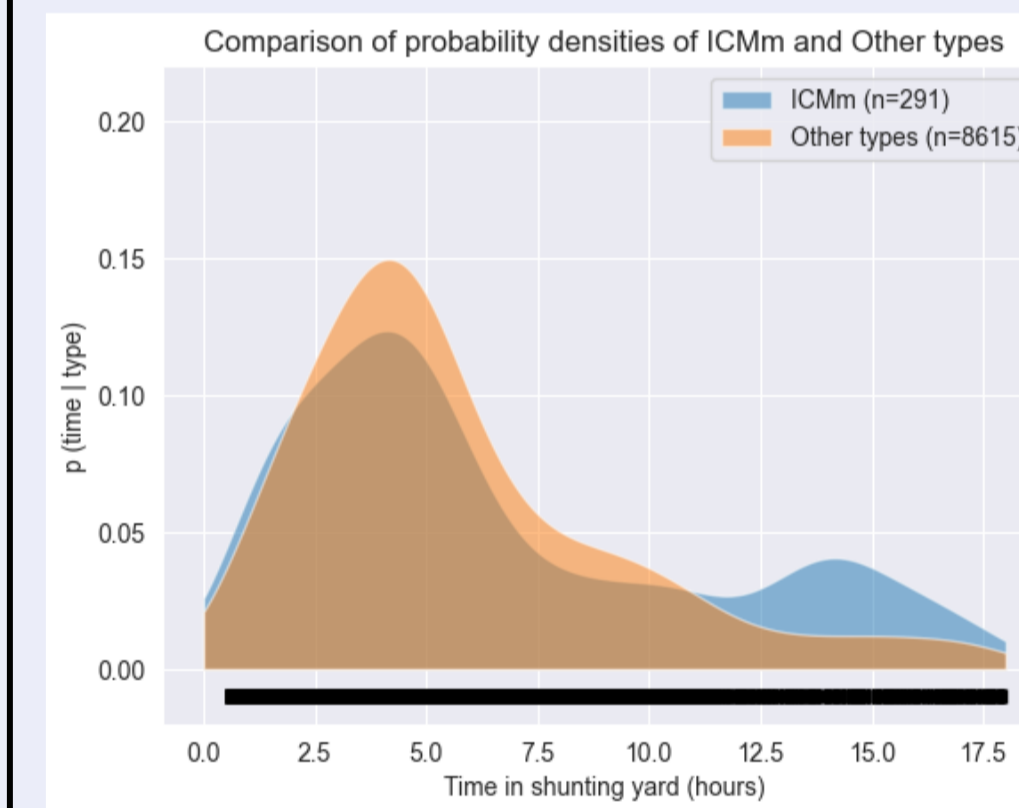


Figure 1: Class conditional probability density functions for parking time for type ICMm and all other train types in Utrecht shunting yard.

### Subtype comparison

- Looking at **subtype** makes the **differences more specific**.
- Some parking **tracks** that are biased for a main train type are a lot **more biased** for **one of the subtypes**.
- Some sets of parking tracks are **equally biased** for a **main train type**, but each is **biased more** for **one subtype**.
- Table 2 shows **two tracks** being **biased** almost **equally** for type **SNG**. However, **379L** is **more biased** for the **SNG-III** subtype and **381R** is **more biased** for the **SNG-IV** subtype.
- **Parking times** for **subtypes** are again very **similar**.
- **Notable differences** in parking time are **more prevalent** for subtypes.

| Type    | 379L | 381R |
|---------|------|------|
| SNG     | 1.85 | 1.82 |
| SNG-III | 1.60 | 1.96 |
| SNG-IV  | 2.15 | 1.66 |

Table 2: Biases between train subtype and parking track in Amersfoort Shunting yard.

## Discussion

- The found patterns are only characteristic for **manual/realised solutions**.
- Patterns are likely **strategies** used by **human planners**.
- The results are **only valid** for some shunting yards **in the Netherlands**. Patterns could be **different** in **other countries**.

## Conclusions

- **Pattern** between **train type** and **parking track** in all investigated shunting yards.
- **No clear pattern** between **train type** and **parking time**.
- The **pattern in track** is **more specific** for train **subtype**, but still **no pattern** in **parking time**.

### References

- [1] R. van den Broek et al., "A local search algorithm for train unit shunting with service scheduling," Transportation Science, vol. 56, pp. 1–264, 11 2021.
- [2] I. K. Hanou et al., "Increasing the capacity of shunting yards within the current infrastructure: A computational perspective," 2023.
- [3] L. van de Gevel, "How human knowledge can support algorithmic decision-making in the train unit shunting problem - an exemplary study," 2022.