

# Strong Bridges for the Circuit Constraint

Implementing and Evaluating Strong Bridge Detection in a Lazy Clause Generation Solver

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## 1. Introduction

**Strongly Connected Component (SCC):** Set of nodes that can all reach each other

**Strong bridge:** Removing this edge → splits up SCCs

**Circuit constraint:** Single cycle over all nodes in a graph

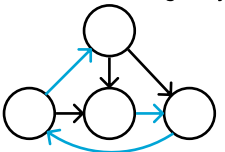


Figure 1: Blue edges are strong bridges, as removing any results in disconnected graph

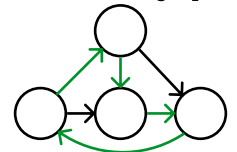


Figure 2: Circuit constraint holds removing any results in disconnected graph

- Circuit appears in **NP-Hard problems** (e.g. Travelling Salesperson)
- Performance depends propagation algorithm
- Strong propagation is **critical**

**Lazy Clause Generation (LCG):** Constraint Programming technique combining **constraint propagation** with **clause learning**. **Explanations** accompany a propagation and answer why a value was removed or fixed.

Quality of explanations is measured by:

- **nogood length** (number of literals)
- **Literal Block Distance** (number of decision levels).

Lower values are better.

## 2. Objective

Existing methods enforce connectivity or prevent subcycles, but do not identify which edges are required.

**Goal: Evaluate the impact of strong bridge detection on the circuit constraint in LCG.**

Evaluate based on:

- Search effort (number of conflicts and propagations)
- Explanation Quality (LBD and nogood length)
- Runtime

## 3. Methodology

**Key Idea**

- Circuit constraint → graph must be **single SCC**
- Removing a strong bridge → **breaks SCC**
- These edges are **required** in every solution

- **Baseline propagator** prevents subcycles
- **Strong bridge extension**
  - Ensures graph is single SCC
  - Detects strong bridges using reachability checks
  - Enforces these edges
  - Complements baseline

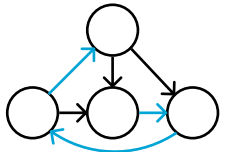


Figure 3: Graph with strong bridges

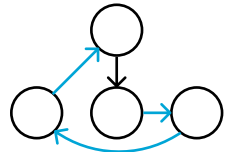


Figure 4: Graph after pruning based on those strong bridges

## 4. Experimental Setup

- Compare baseline vs strong bridge extension
- Satisfaction (SAT) and optimization (OPT) setting
- Instances vary in size (n) and density (k)
- 100 instances per configuration
- Metrics:
  - Conflicts & propagations
  - Explanation quality (LBD, nogood length)
  - Runtime

## 6. Conclusions

**Conclusion:**

- Strong bridge detection significantly reduces search effort
- Produces shorter explanations

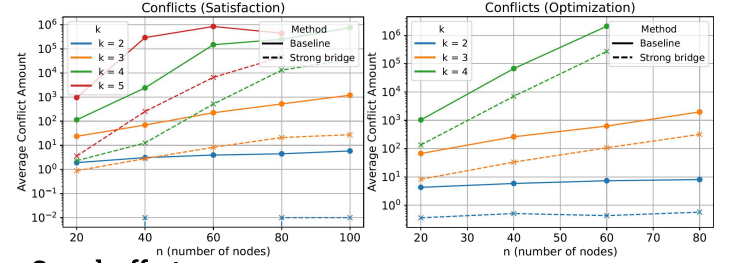
**Trade-off:**

- Stronger propagation vs computational overhead
- Larger LBD as problem size grows

**Limitations:**

- Synthetic instances, fixed search strategy, scalability of results

## 5. Results

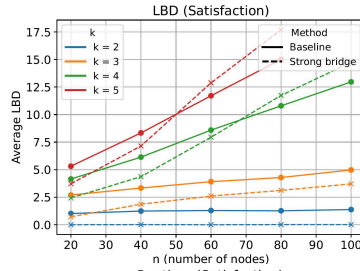


### Search effort

- Conflicts reduced by up to 80-99%
- Propagation reduced by 80-99% for dense graphs, ≥40% for sparse graphs

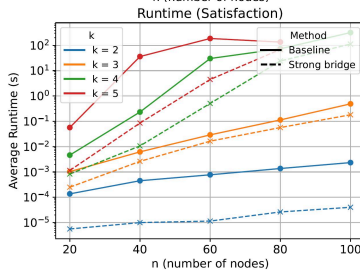
### Explanation quality

- Nogoods significantly shorter (up to ~100% in SAT, ~86% in OPT)
- LBD is lower for small instances, but grows with graph size



### Runtime

- 40-99% faster in SAT, up to 94% in OPT
- Improvements decrease for larger graphs
- Slowdowns in optimization for k = 3 (-37%)



## 7. Future Work

- Scalability**
  - Evaluate on more diverse problem types
- Effectiveness**
  - Reduce computational complexity of strong bridge detection
  - Construct smaller (more precise) explanations
- Understanding**
  - Use profiling for more in-depth understanding the consequences of strong bridge detection
- Exploration**
  - Combine with other graph connectivity techniques