OPTIMIZING OPTIMAL REGRESSION TREES USING DYNAMIC PROGRAMMING

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Can the scalability of optimal

regression trees be improved

by adapting methods for

classification trees?

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1 INTRODUCTION — 2 MAIN QUESTION — 2 MAIN 2 MAI

Finding an optimal regression tree is an NP-hard problem but recent algorithmic techniques and hardware can handle larger datasets.

Several algorithmic techniques exist to increase scalability for classification trees [1].

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Figure 1: Example of finding a regression tree from training data

3 RESEARCH METHOD –

- Show that Mean Squared Error with a penalty for the number of nodes is "seperable". (Can be solved independently for subtrees)
- Implement regression in the STreeD [2] framework with a regularization term.
- Adapt the specialized depth two algorithm to work for regression.
- Implement lower bounds from a previous paper [3].
 - Equivalent Points
 - k-Means Equivalent Points
- Find a novel upper bound on the contribution of a single instance for use with the similarity lower bound.
- Compare the runtime to OSRT [3], a state of the art method.



Figure 2: Evolution of optimal methods Green is regression

4 RESULTS & CONCLUSION -

- 12 Datasets are tested on various maximum tree depths and regularization weights for a reliable comparison.
- Experiments were run on the DelftBlue supercomputer.
- Experiments show an order of magnitude speed improvement over OSRT.
- 40% • Experiments show the lower bounds are effective in pruning suboptimal solutions.
- Two improvements to STreeD during development.
- Future work can inspect the performance difference for datasets with more than 1 million instances.



100%

80%

60%

20%

0%



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Figure 5: Time to find a tree as a function of dataset size