# Evaluating Dynamic Scheduling Strategies for a Multi-Mode RCPSP/max Problems with generalised time-lags/no-wait constraints

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01. Background information	03. Methodology	04. Fe
Dynamic Constraint programming: Constraint programming with stochastic durations.	<ul> <li>Modelling the problem:</li> <li>Use pre-existing instances of deterministic multi- mode RCPSP problems</li> </ul>	Number of tasks
The RCPSP: Find a schedule given a set of tasks and resource constrains. NP-hard	<ul> <li>Modify the instances to include generalised time- lags and no-wait constraints.</li> <li>Model the instance using PyJobShop modelling</li> </ul>	10 20
The Multi-Mode RCPSP/max with generalised time- lags/no-wait constraints extend RCPSP by:	Adding uncertainty to a solution:	Pro end
• Multi-Mode: Multiple execution modes per task each with different durations and resource	<ul> <li>Solve the model</li> <li>Simulate stochastic duration using the modes'</li> </ul>	Number of tasks 10 20
<ul> <li>requirements.</li> <li>Generalised time-lags constraints:</li> <li>o Start of task A + lag ≤ start of task B</li> </ul>	deterministic duration as mean and noise factor as variance.	
<ul> <li>Start of task A + lag ≤ end of task B</li> <li>End of task A + lag ≤ start of task B</li> </ul>	Try to solve the instance using proactive, reactive and STNU algorithms.	05. Resi
<ul> <li>• End of task A + lag ≤ End of task B</li> <li>• No-wait constraint: End of task A = Start of task B</li> </ul>	<ul><li>Metrics for comparison:</li><li>The quality of the solution</li></ul>	Solution q Reactive
Algorithms to compare for stochastic scheduling problems:	<ul> <li>The computation time before the execution</li> <li>The computational time during the execution</li> </ul>	Offline tim
<ul> <li>Proactive approach: Creates a solution offline anticipating uncertainty. Uses the upper bound of</li> </ul>	03. Comparison tests	Reactive
<ul><li>the duration to create the solution.</li><li>Reactive approach begins with an offline solution</li></ul>	<ul> <li>Wilcoxon:</li> <li>Strong</li> </ul>	Online tim Proactive-
<ul><li>and modifies it during execution.</li><li>STNU: create a STNU from model and solve it.</li></ul>	<ul> <li>Only needs one of the algorithms finding a solution; Affected by feasibility</li> </ul>	
	<ul><li> Represented by bold lines in Partial ordering</li><li> Proportion:</li></ul>	Problem end-to-e
02. Research Question	<ul><li>Weak</li><li>Only needs one of the algorithms finding a</li></ul>	Solution q Reactive –
Which dynamic scheduling algorithm (reactive, stnu or proactive) is best for solving an instance of a multi-	<ul> <li>solution; Affected by feasibility</li> <li>Represented by dash lines in partial ordering</li> <li>Magnitude</li> </ul>	Offline tin <b>Proactive</b>
mode RCPSP/max with generalised time-lags/no-wait constraints problem when evaluating the solution's	<ul> <li>Strongest</li> </ul>	Reactive
quality, the computation time before the execution, and the computational time during the execution?	<ul> <li>Needs both algorithms to find a solution; Not affected by feasibility but low matches</li> </ul>	Online tim
	<ul> <li>Not part of partial order due to low matches</li> </ul>	Proactive

## easibility rates

Problem with all constraints

•	Noise factor 1		Noise factor 2			
	pro	react	STNU	pro	react	STNU
	0.245 0.041	0.256 0.038	0.213 0.021	0.208 0.044	0.229 0.042	0.201 0.036

#### blem without start-to-end and -to-end constraints

Noise factor 1		Noise factor 2			
pro	react	STNU	pro	react	STNU
	1.000 1.000	0.113 0.015	1.000 1.000	1.000 1.000	0.073 0.008

## ults of the comparison tests

## *Problem with all constraints* uality:



#### n without start-to-end and end constraints

quality:

ne:

ne:

## 06. Discussion and Conclusion

Makespan:

- Reactive and STNU outperform proactive with magnitude test
- Magnitude test inconclusive between reactive and STNU

#### Offline time:

- Reactive and proactive mostly equal
- STNU considerably worse

#### Online time:

- Proactive is the fastest
- Magnitude test shows STNU beating reactive by a big margin

### 07. Future work

- Allowing precedence constraints between modes
- Limiting mode selection due to precedent task
- Allowing the mode of tasks to change dynamically during reschedules
- Giving all tasks an independent noise factor



Figure 1: Precedence graph and Gantt chart of a solution of a small RCPSP/max Andreas Schutt, Thibaut Feydy, Peter J. Stuckey, and Mark G. Wallace. Solving RCPSP/max by lazy clause generation. Journal of Scheduling, 16(3):273–289, June 2013.