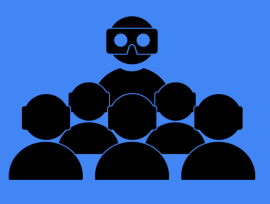


Does an individual's situational awareness have an effect on their level of social modes of co-construction when collaborating with others inside Virtual Reality?

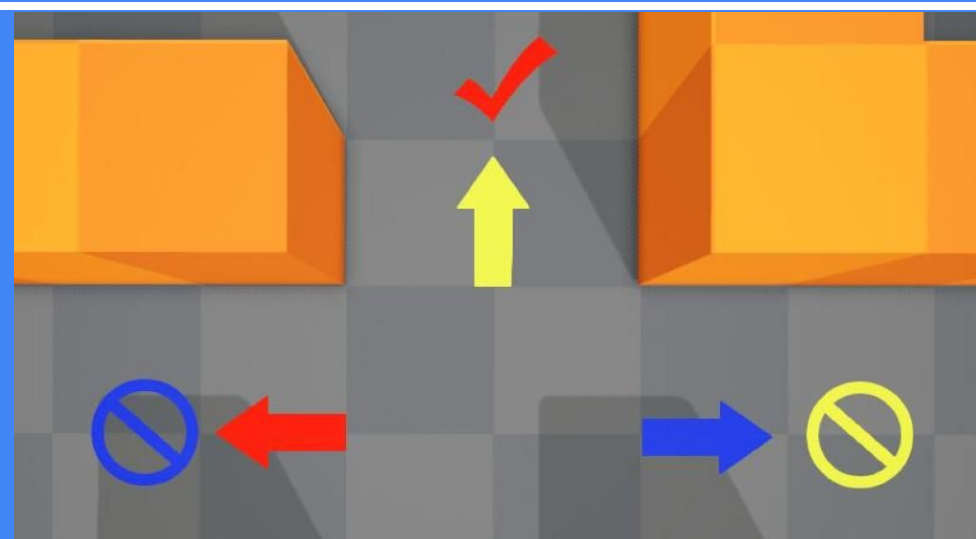
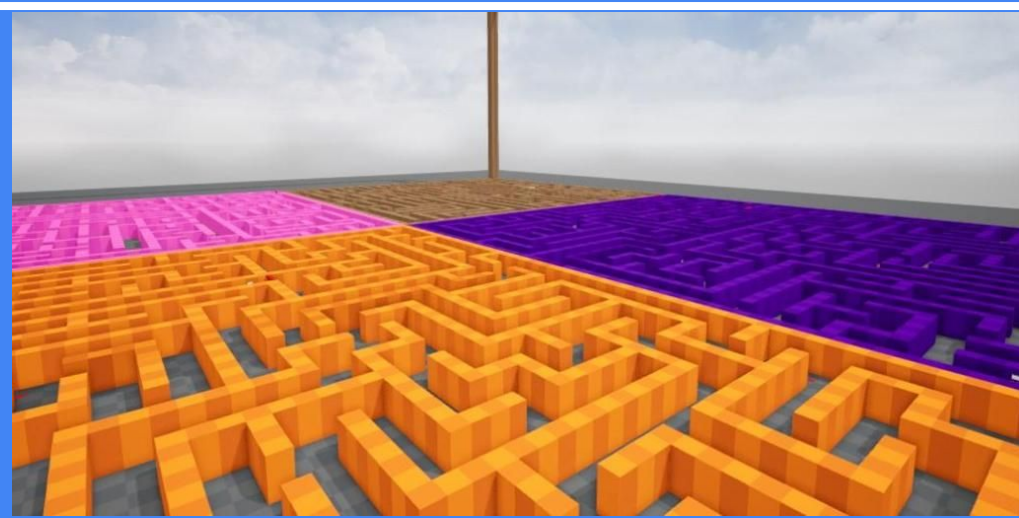
Virtual Reality
Situational awareness
Individual
Group
Collaborative learning

Levels of social modes of co-construction
Measured by the amount that participants refer to each others contributions

Situational awareness:
SALIENT, SART

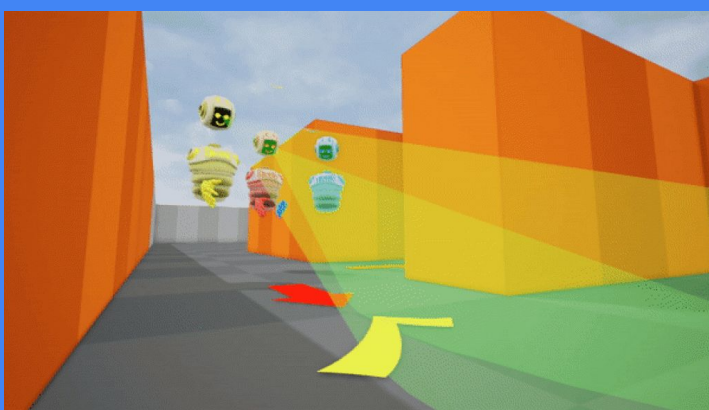


The Maze

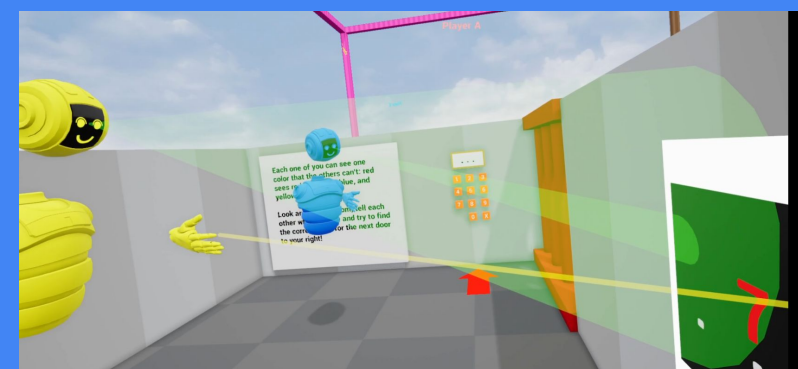


Experimental and control

Vision cones



Laser pointers



Results

